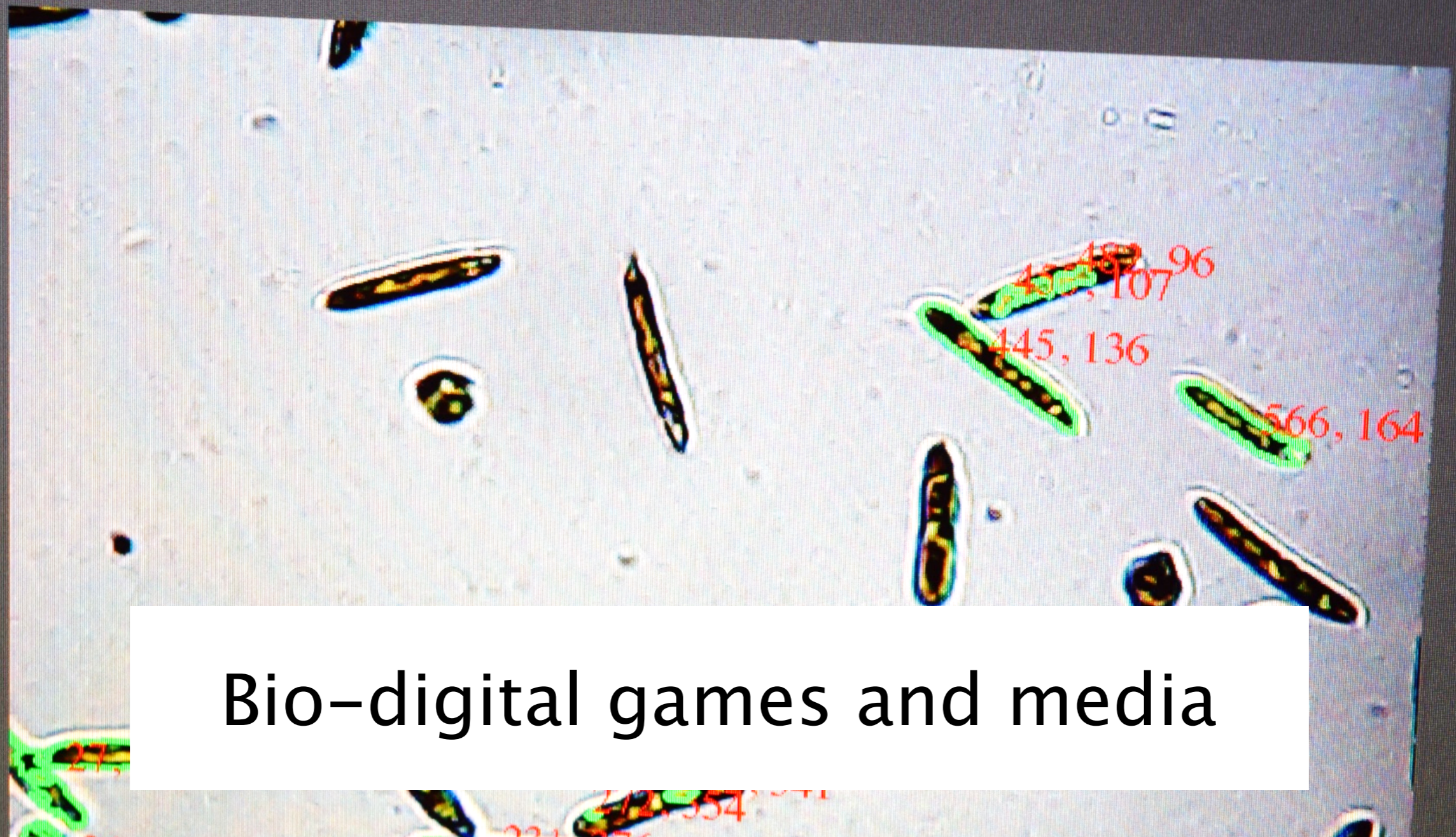




waag society

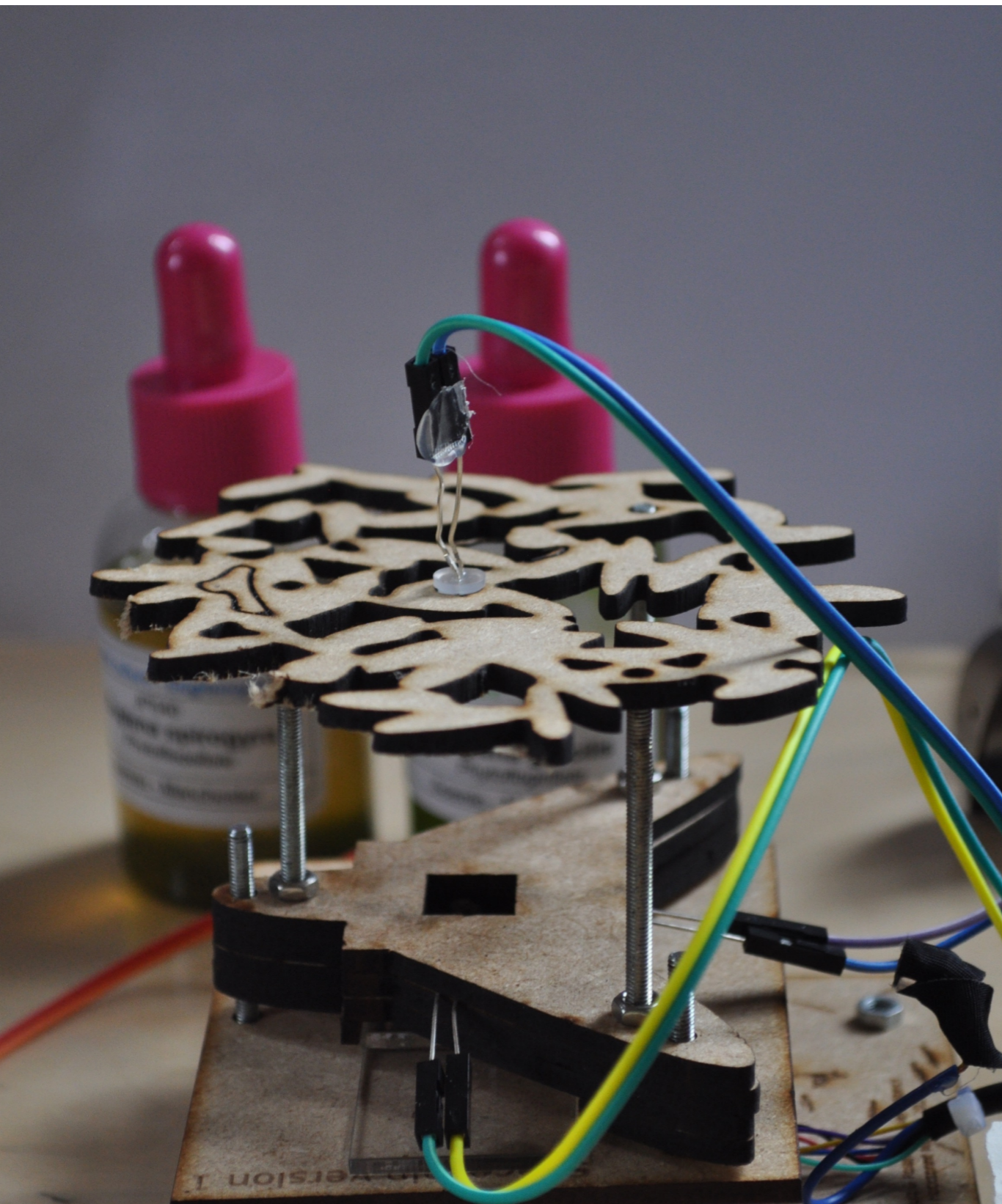
institute for art, science and technology



Bio-digital games and media

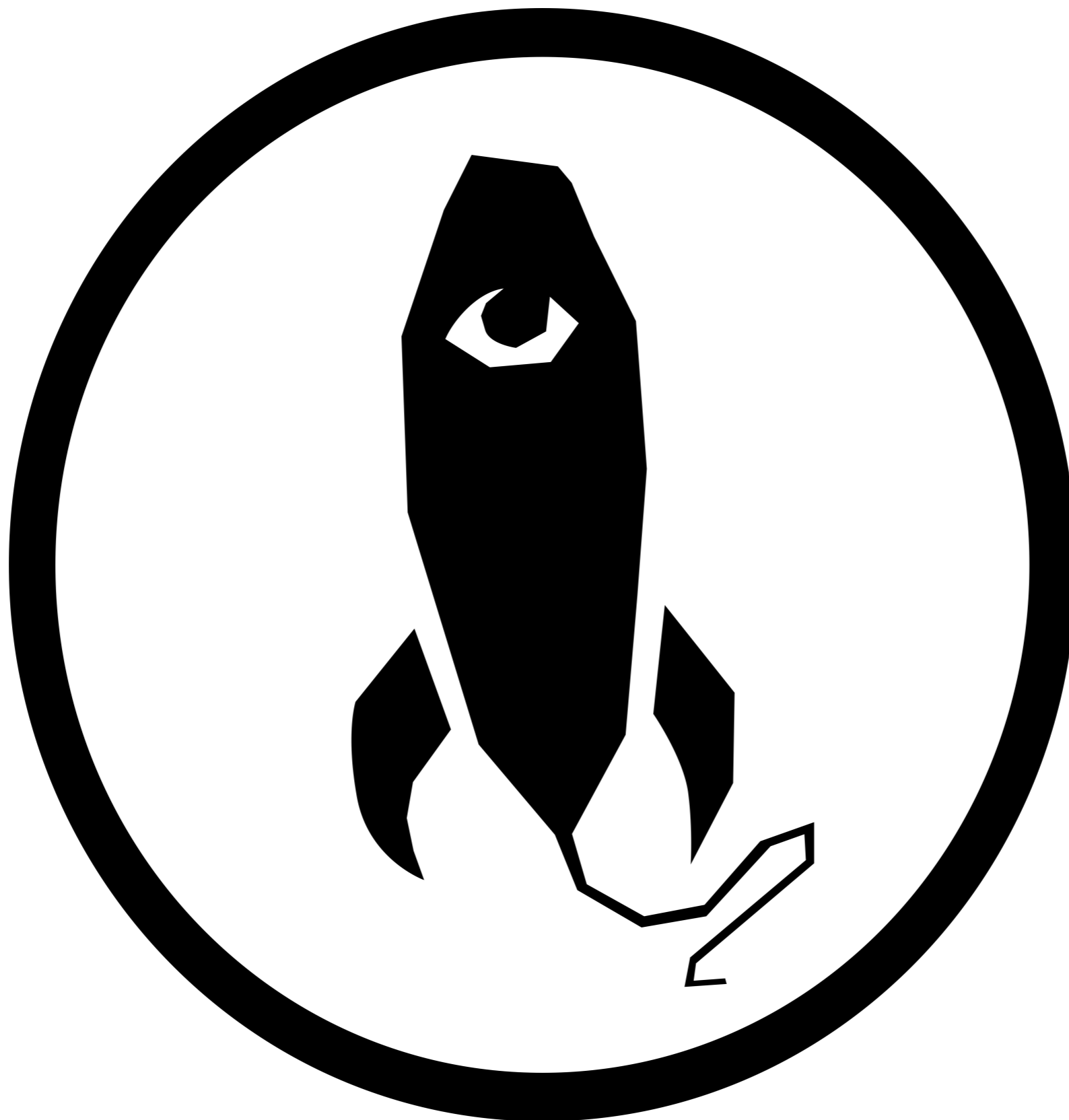


Euglena Spaceships





Euglena Spaceships



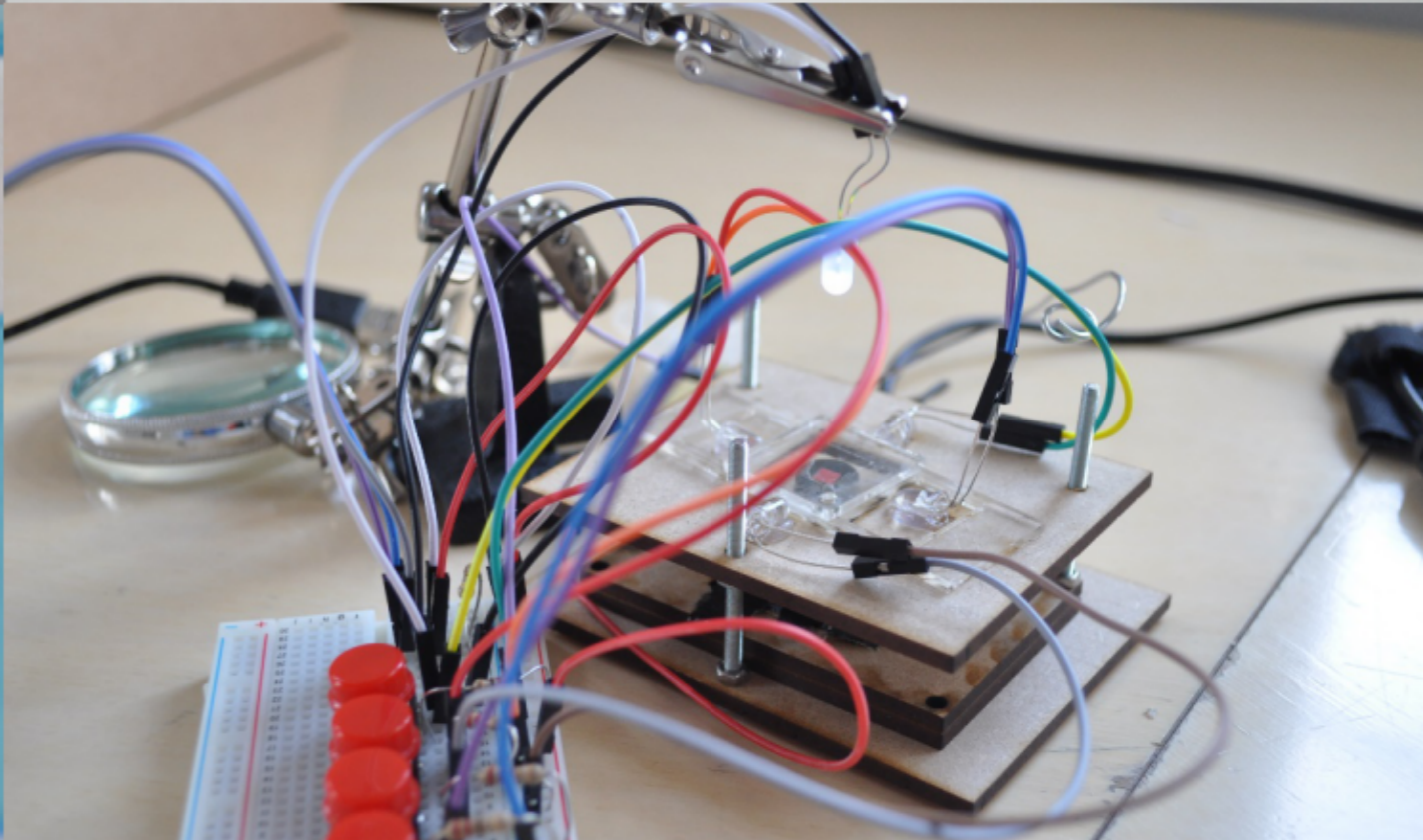
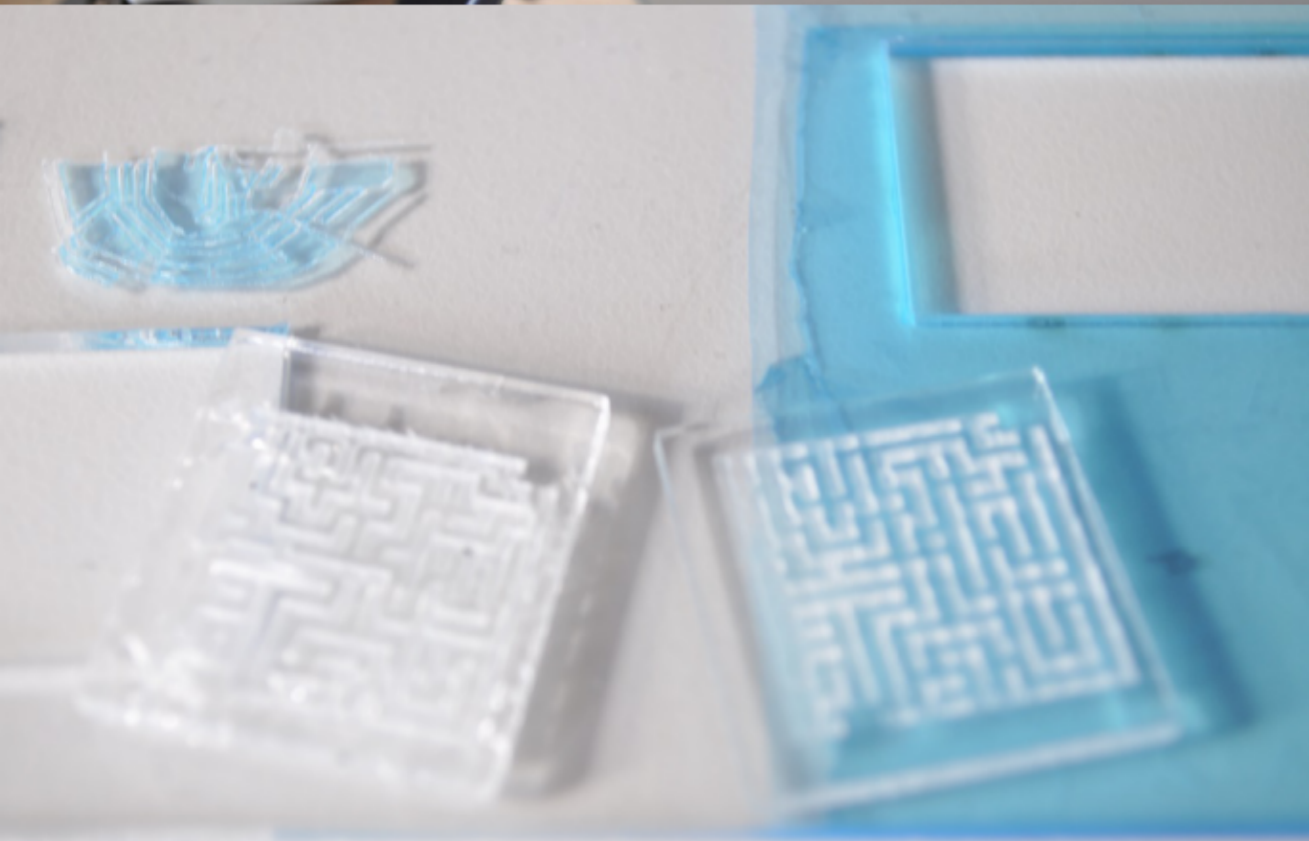
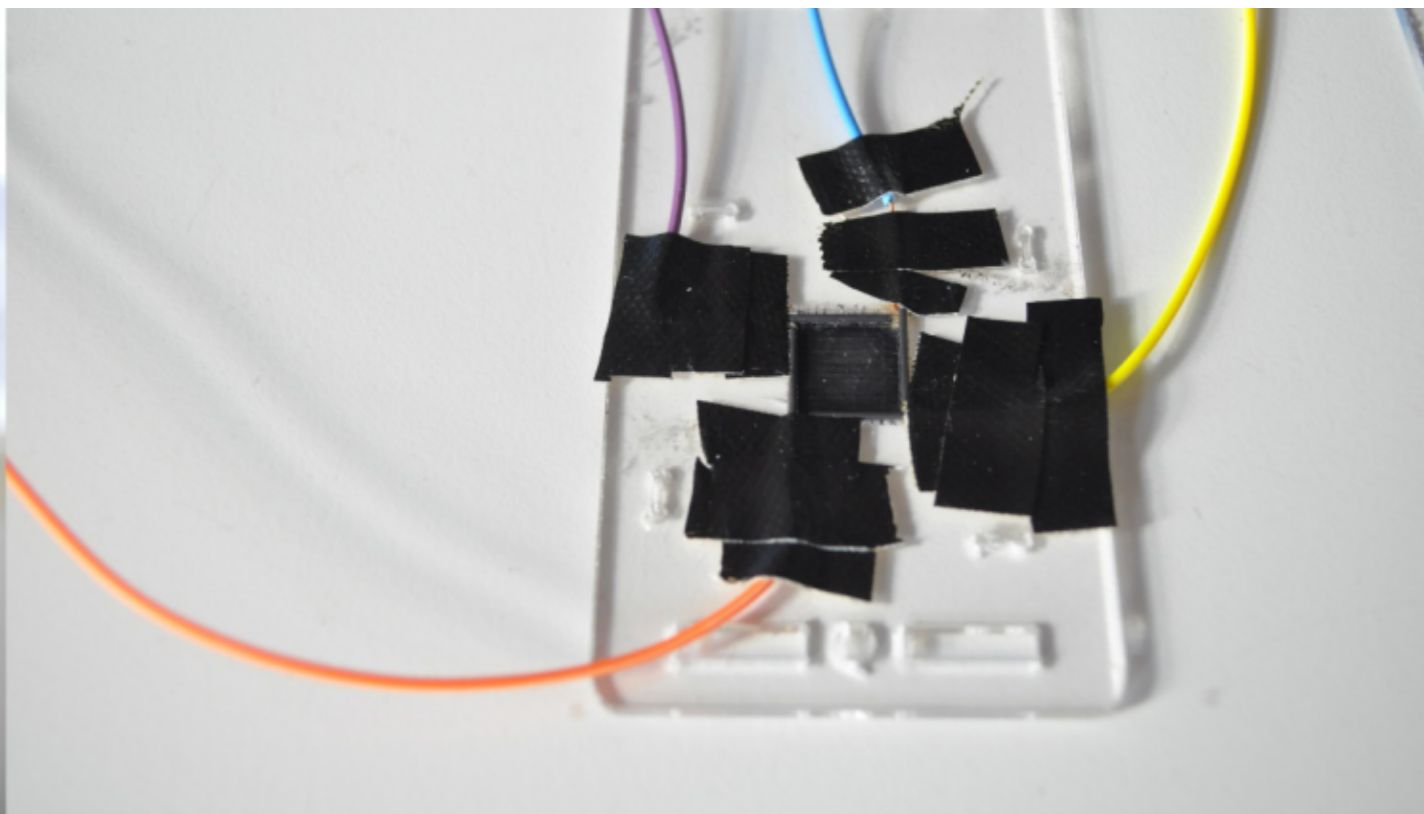


a collaboration with Christian Schulz, Pieter van Boheemen & Ingmar Riedel-Kruse (Stanford University)



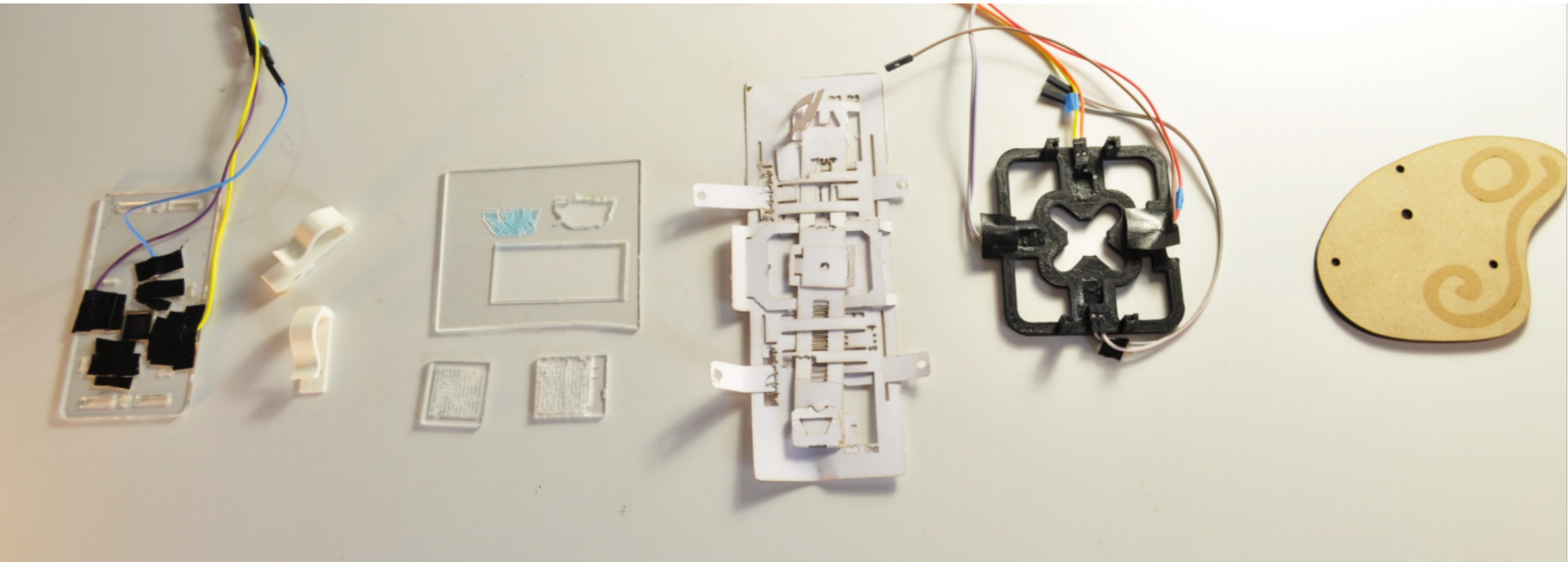


Prototyping



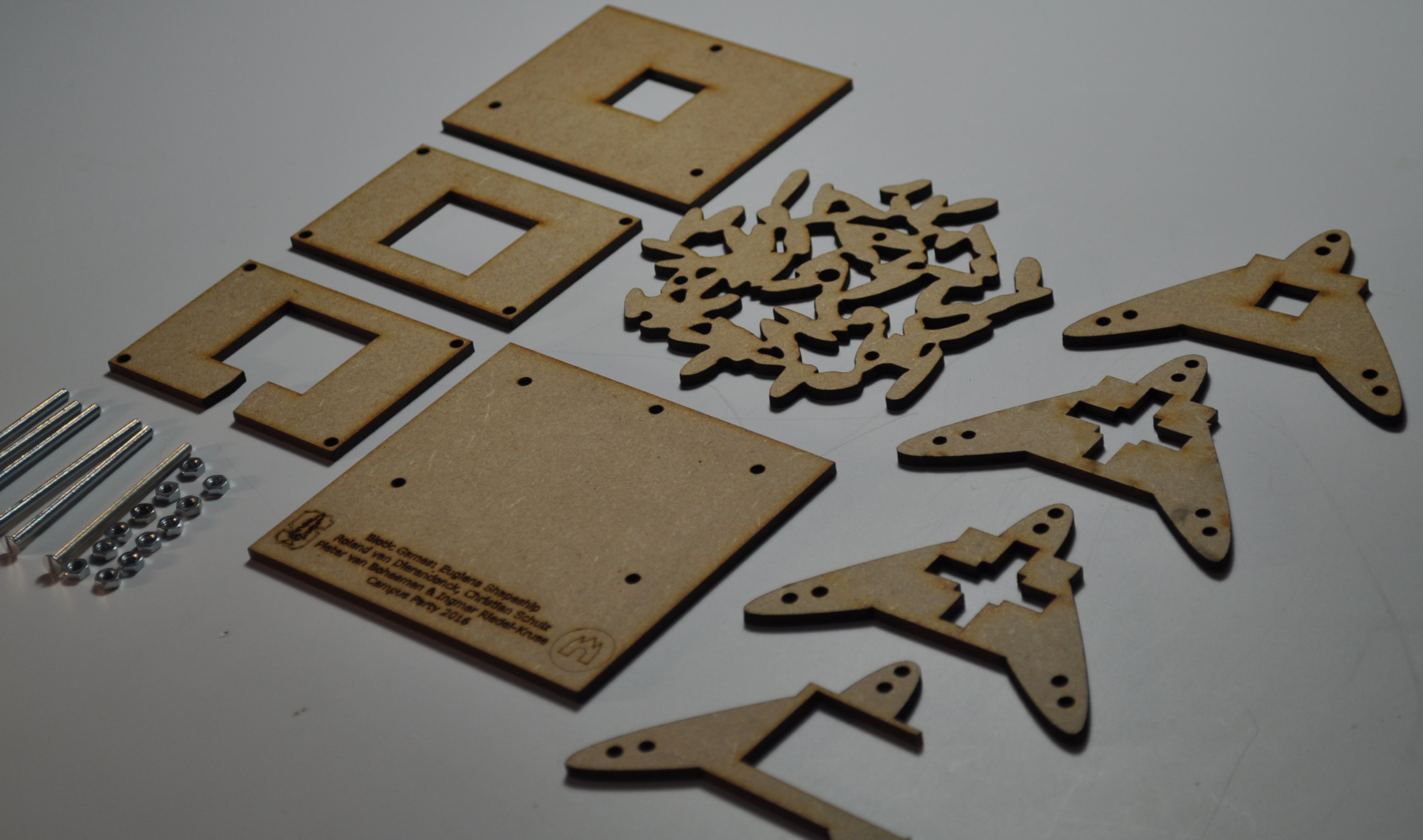


Prototyping



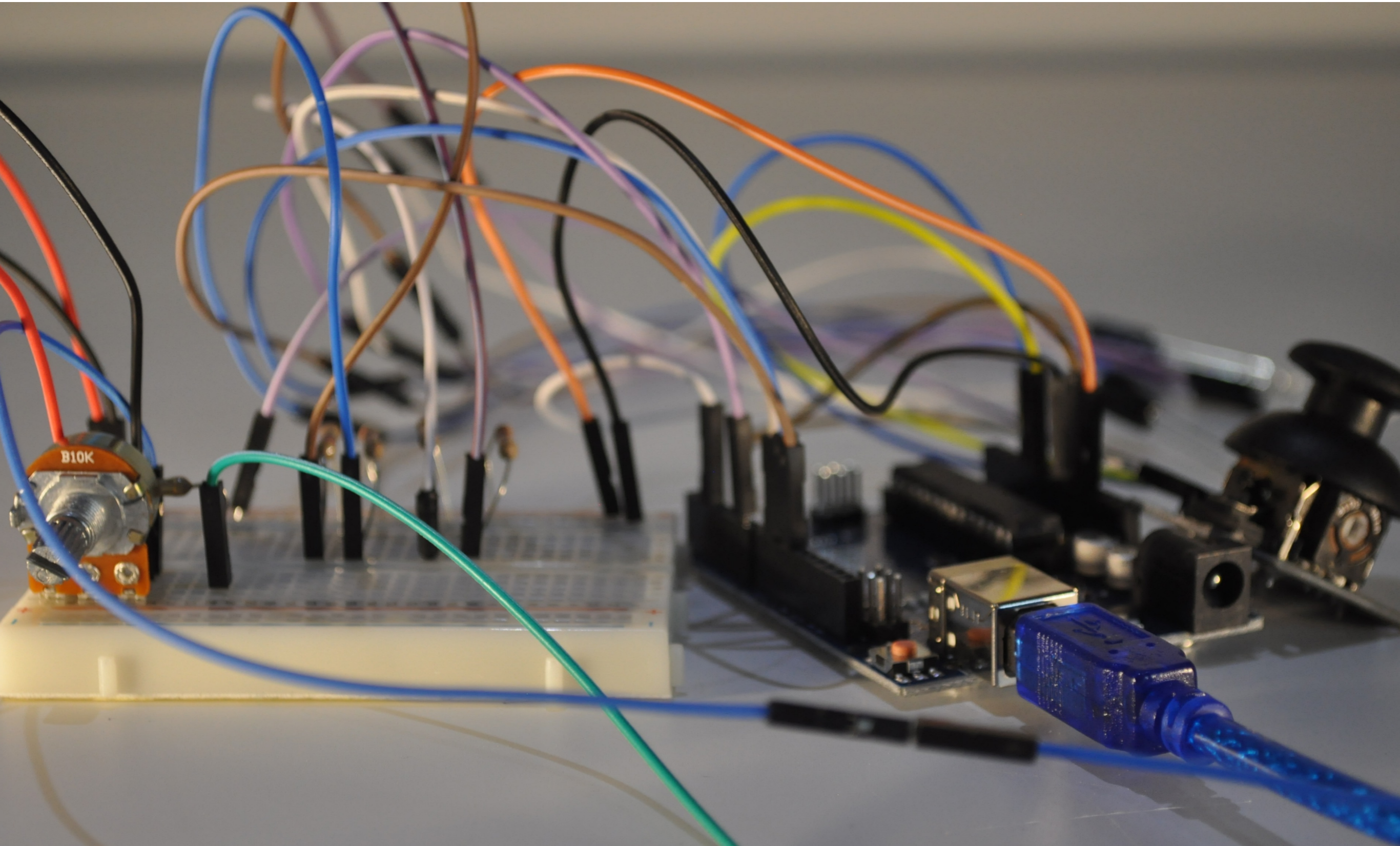


Laser cut parts





Electronics



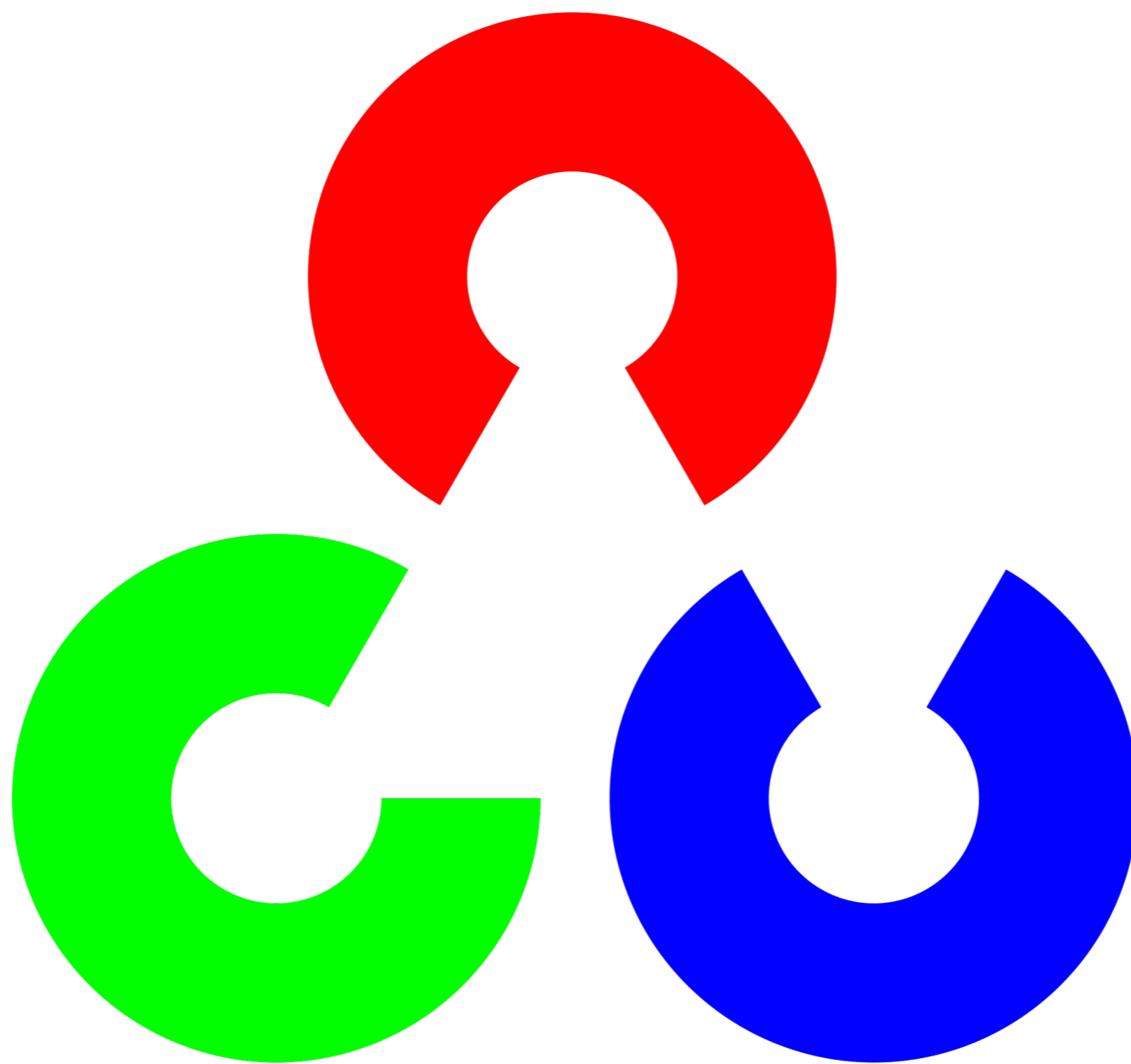


Instruction videos





Open Computer Vision



OpenCV



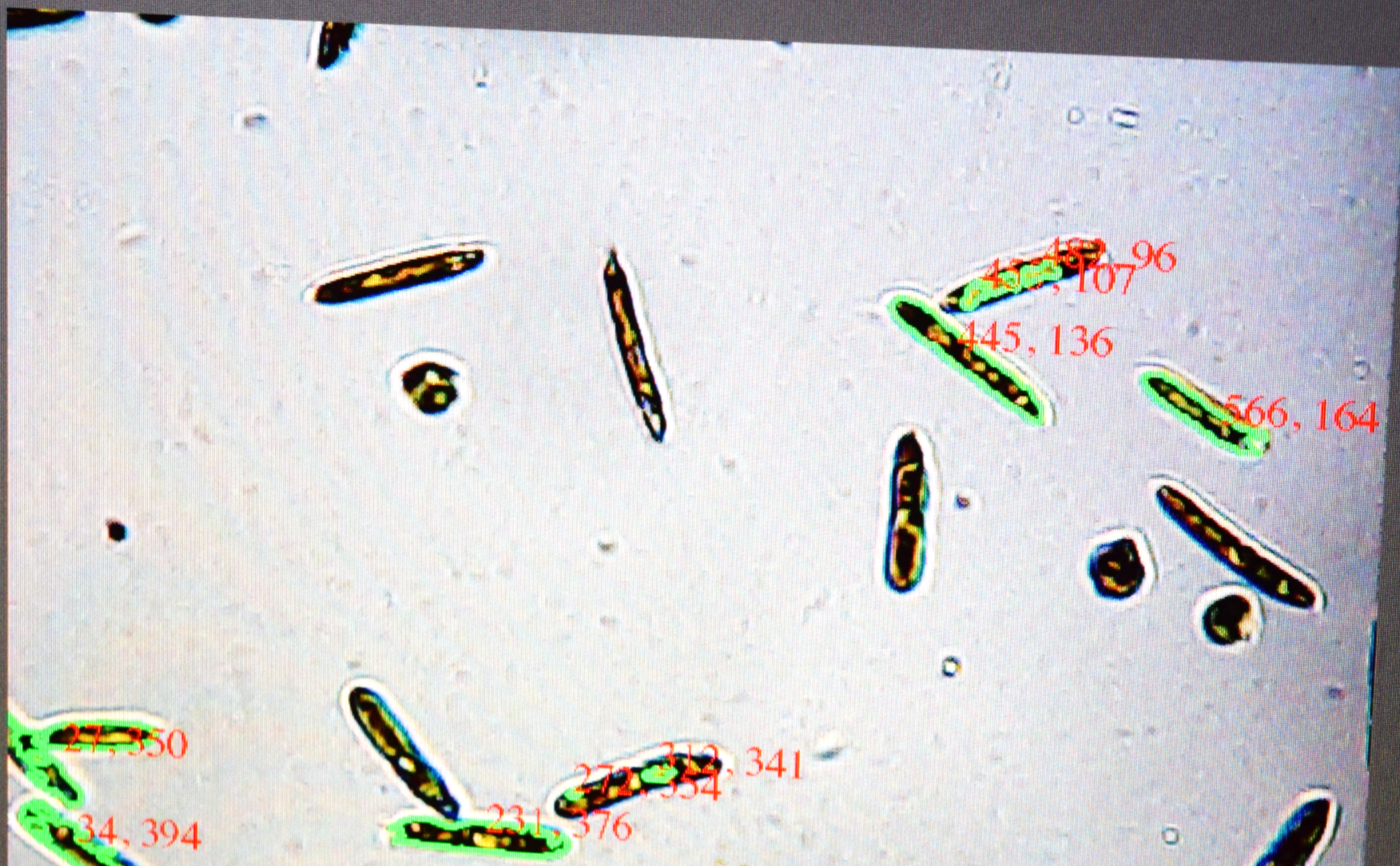
Game in Processing



~DODGE THE EUGLENA~

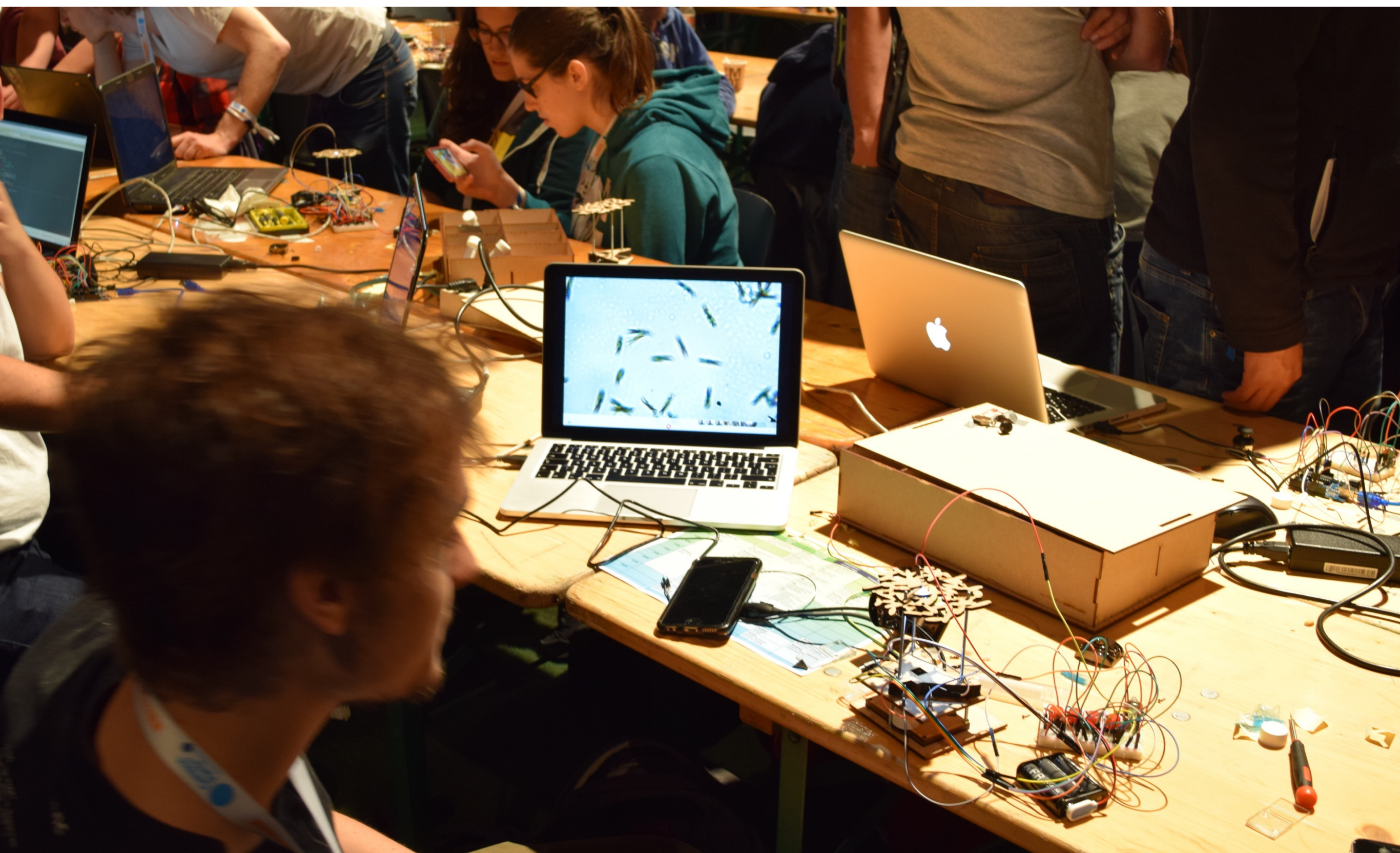
PRESS KEY:

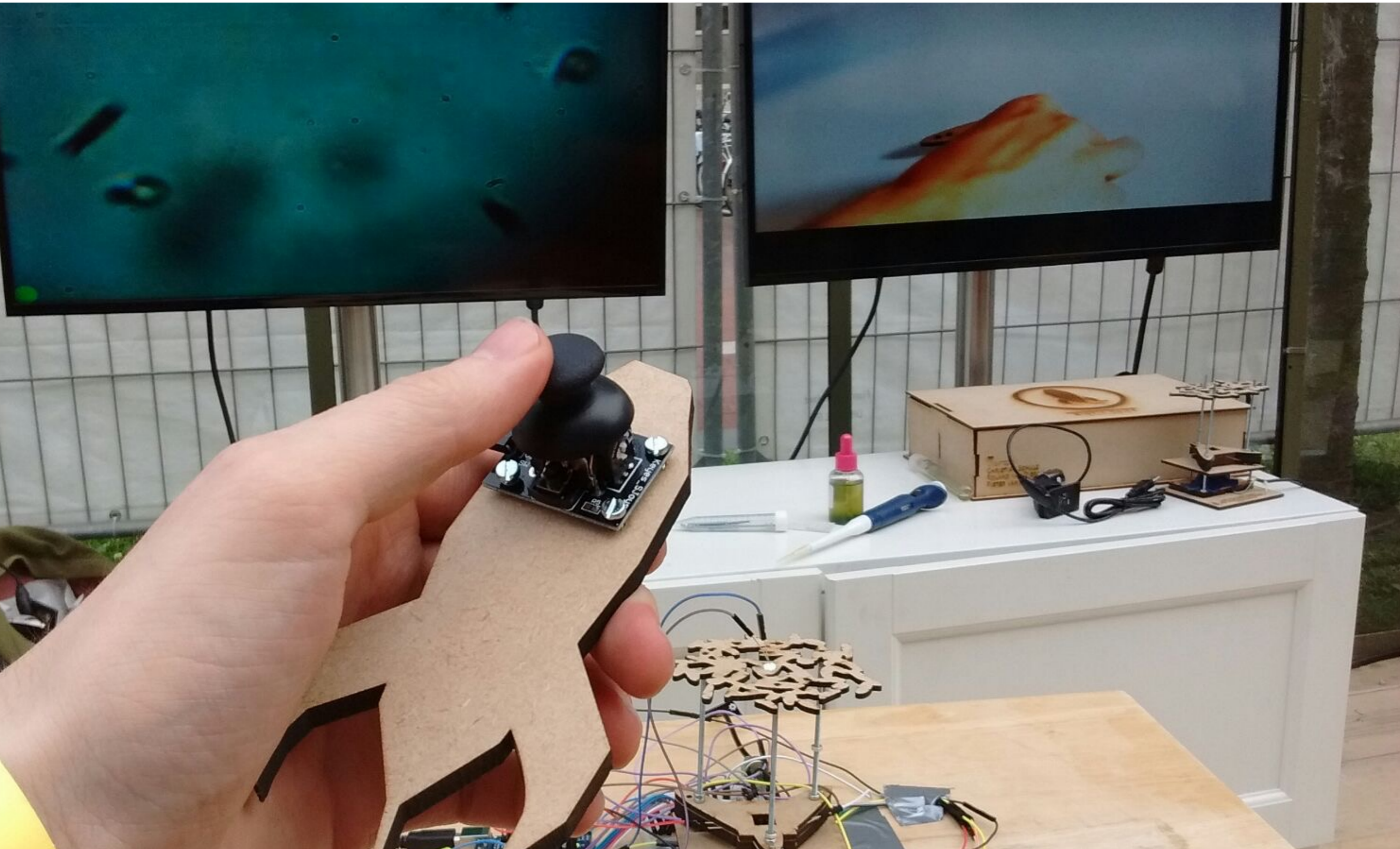
- [1] START GAME**
- [2] GAME INFO**
- [3] SERIAL SETTINGS**
- [4] CAMERA SETTINGS**





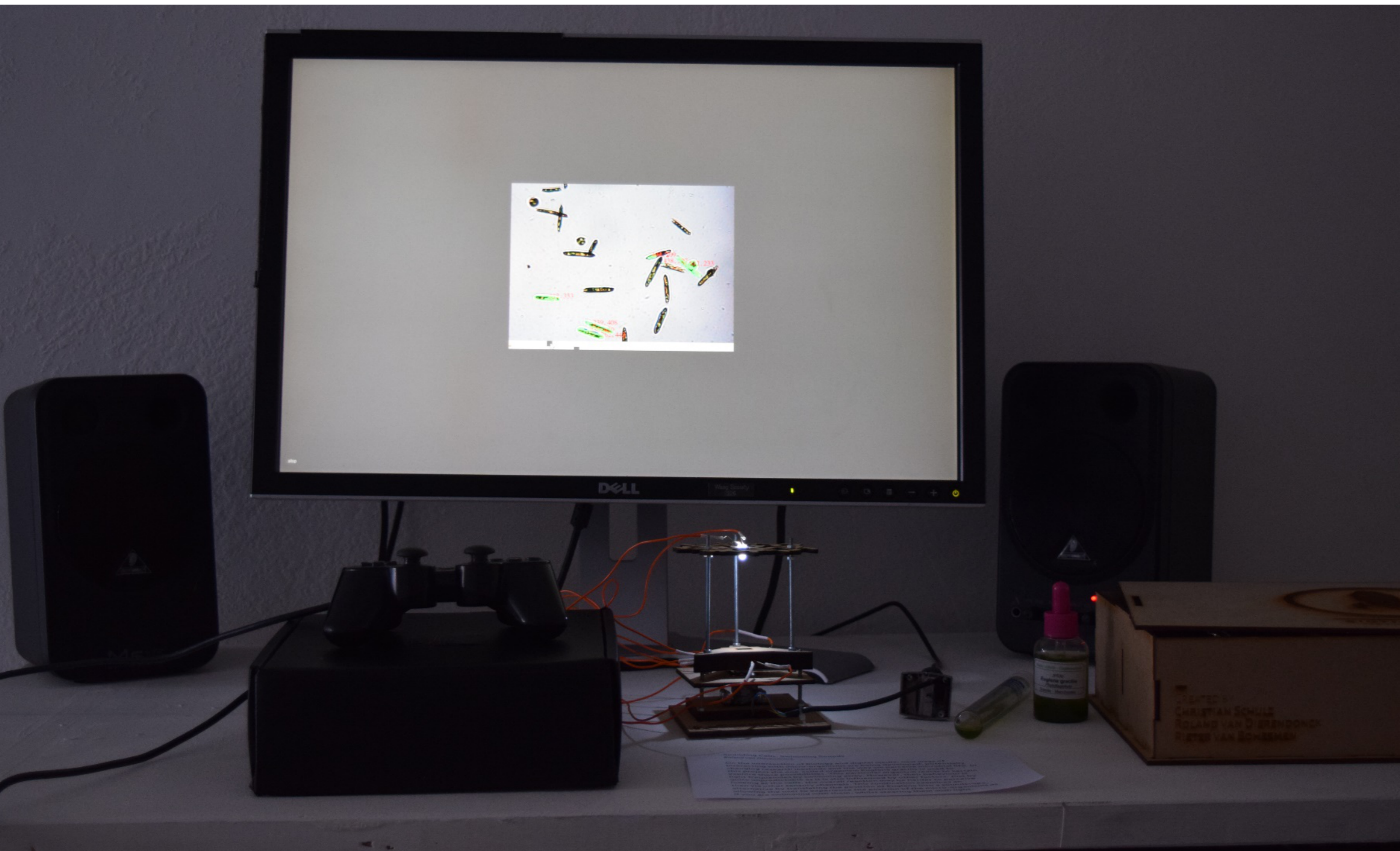
Workshops







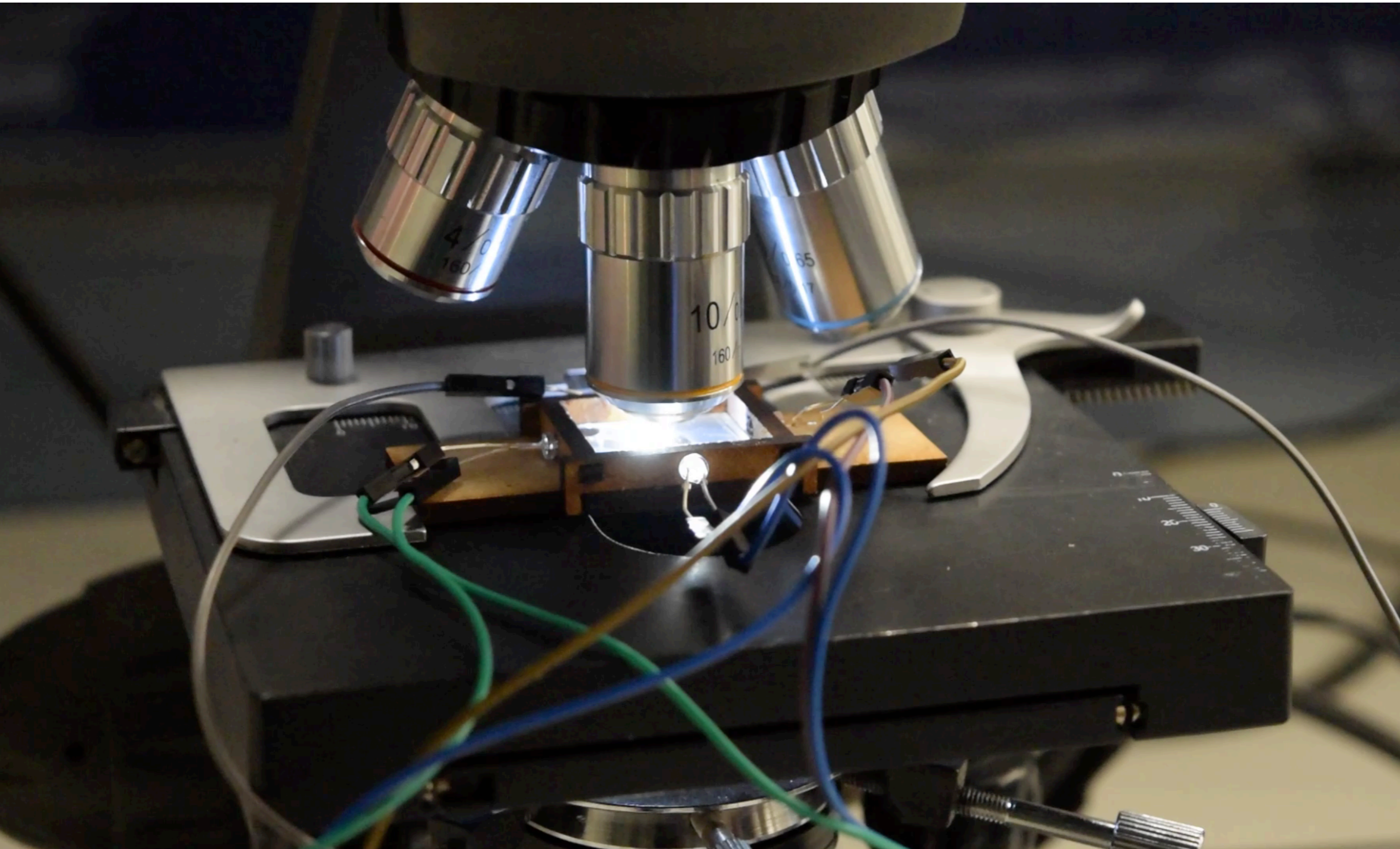
Sounding Cells, Swimming Sounds





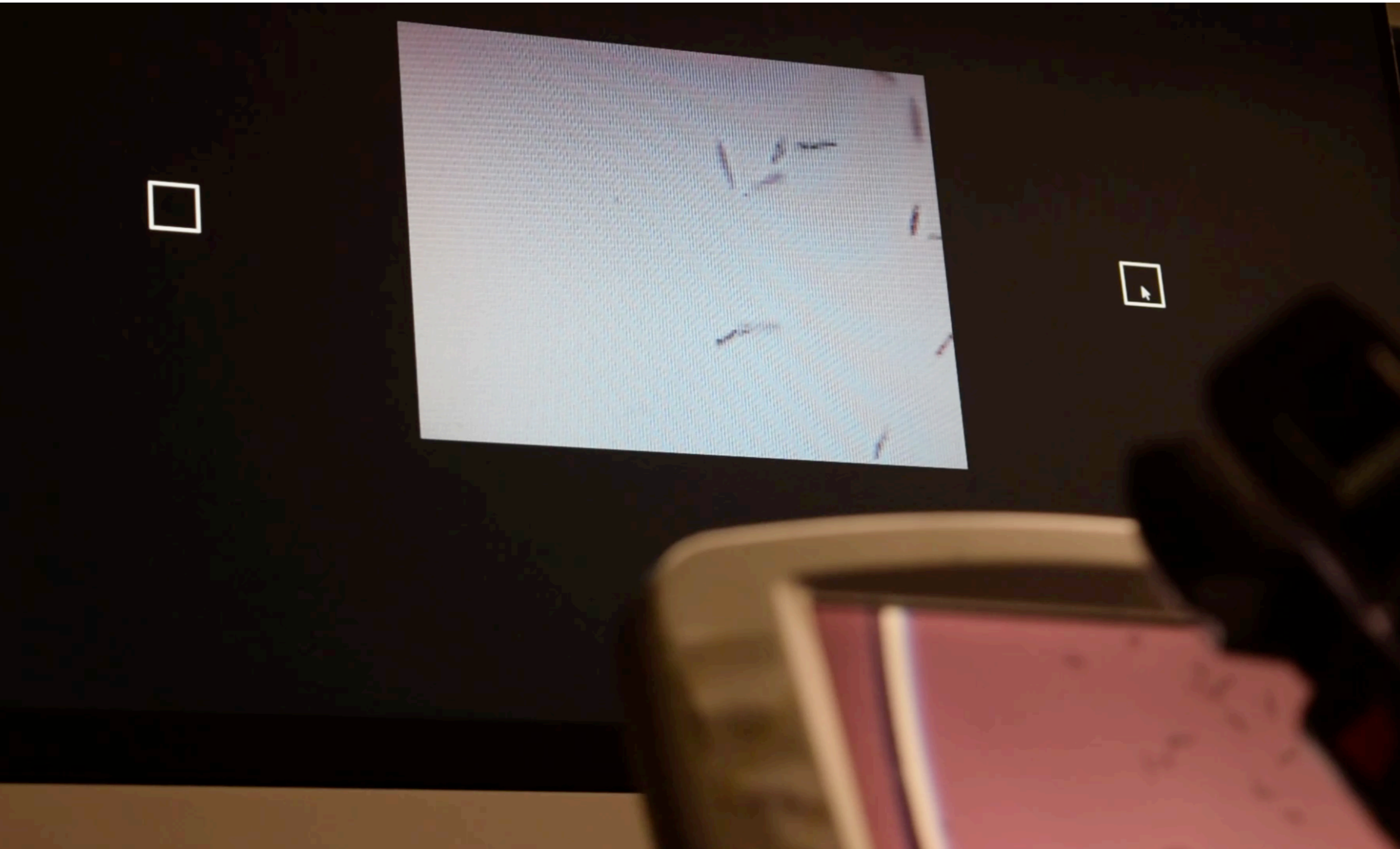
Euglenizer







Euglenizer





Euglenizer





some

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